

USING CAMPFIRE LEGEND PC GAME AS A MEDIA IN TEACHING IMPERATIVE SENTENCE FOR JUNIOR HIGH SCHOOL STUDENTS

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Abstrak

Tujuan penulisan makalah ini adalah untuk menjelaskan bagaimana cara penggunaan *Campfire Legend PC Game* sebagai media dalam pengajaran kalimat perintah pada satuan pendidikan Sekolah Menengah Pertama (SMP). Melalui makalah ini diharapkan akan memberikan hal yang bermanfaat bagi para guru dalam mengajarkan siswa tentang kalimat perintah. Selanjutnya, permainan ini diharapkan mampu menjadi media alternatif bagi para guru untuk meningkatkan kemampuan siswa Sekolah Menengah Pertama (SMP) dalam memahami kalimat perintah. Tidak hanya mengerti fungsinya, tapi juga mampu menggunakannya pada waktu dan tempat yang tepat. Guru yang menggunakan permainan ini sebagai media dalam pengajaran kalimat perintah akan dibantu dengan petunjuk-petunjuk yang berbentuk kalimat perintah yang tersedia dalam permainan tersebut.

Key words: Campfire Legend PC Game, teaching imperative sentence, junior high school

A. Introduction

English is an international language and used as the media of information flow on science, technology, and culture as well. In education field, English has function as a mean tool to communicate in the daily communication, to get knowledge, to make interpersonal communication, to share information, and to enjoy language lesson in English culture. English also become a requirement that an applicant job should be mastery to enter a company. Thus, people try to learn English as good as they can.

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English has become a primary need due to the high demand of English fluency to communicate with other people from various countries or from different countries. Indonesian people should be able to speak English and understand it. In Indonesia, English is learned and thought as the first foreign language. People must have enough words which they understand and use.

By seeing those importance of English, Badan Standar Nasional Pendidikan (BNSP 2006) school based curriculum (KTSP 2006) as the curriculum used at schools in Indonesia, settled English as one of the compulsion subject to study at school. It means that the students have to study English from elementary school up the universities. Unfortunately, they still get many difficulties in studying English.

There are four skills that should be mastered by students namely listening, speaking, reading, and writing. The teacher has a responsibility to make the students master those skills. Mastering the four skills cannot be separated with vocabulary and grammar. One of them is learning types of sentence. Most of students think that tenses are the most important thing to understand and they often ignore sentence type. Meanwhile, by understand the type of sentence; they will help to comprehend the sentence easily. Not only that, they will understand the function and can use the sentence in the right place and time. It is because every sentence has its time and place.

One of sentence types that the students are difficult to understand is imperative sentence. Imperative sentence is one of the sentence types that should be learnt by junior high school students. Based on Matthews (2007), imperative sentence is construction or form of verb whose primary role is in giving orders. Sometimes used in the sense of order. According to **Nordquist** (2008), imperative sentence is a type of sentence that give instructions or that expresses a request or command. This opinion also supported by Wasko (2012). In his article, Wasko state that an imperative sentence is a command. Imperative sentences sometimes do not include a subject that can be seen. Imperative statements may end in a period or an exclamation point, depending on how the command is given.

The teacher has responsibility to make students know and understand about this type of sentence. The teacher may use many techniques, strategy, or media in order to help them to make students understand about imperative sentence. In this case, this paper will offers the use of Campfire Legend PC game as a media in teaching imperative sentence for junior high school students.

Campfire legend PC game is a hidden object adventure game with a twist of horror played on the PC created by Game House Studios. This game provides some texts that represent the plots of the story. Not only that, the goal from each step, also provided in this game. All goals appear in imperative sentence form. Player has to finish some tricks such as hidden object, puzzle, etc, which are the key to continue the game. The goals will help the player to finish all tricks and of course finish the game.

This game assumes can be an alternative media for the teacher in teaching imperative sentence. In Joseph's (2009) research, he asks a simple question to make his point, "Why do students remember everything that is on

television and forget what we lecture?", because visual media helps students retain concepts and ideas. It means, the use of media in teaching not only will help the teacher in conveying the lesson to the students, but also help the students to comprehend the lesson.

There are many advantages of using media in teaching:

1. Many media sources have very high production quality capable of showcasing complex ideas in a short period of time.
2. Media offers both cognitive and affective experiences.
3. The use of media helps connect learners with events that are culturally relevant.

By seeing those advantages of using the media, *Campfire Legend PC* game assume can be a good media in teaching imperative sentence. So that, the purpose of this paper is to explain the use of *Campfire Legend PC Game* as a media in teaching imperative sentence for Junior High School students. Through this paper, it is expected to give the advantage thing to the teachers in teaching students about imperative sentence. In addition, this game is hoped can be an alternative media for the teacher to increase the ability of junior high school students in comprehend imperative sentence.

B. Discussion

BSNP (2006) states that KTSP curriculum in teaching language especially English in Junior High School is expected to help students know themselves, their own culture, and other cultures. It also helps students to be able to give opinion, tell their feelings, cooperate with others, and making imagination. This curriculum includes standard competence that should be achieved by students in studying language skills (listening, speaking, reading, and writing).

According to Permen Diknas No 41 / 2007 in the KTSP, there are three stages in teaching English. The first stage is called pre-teaching. It can be said as the preparation stage where the teacher prepares students physically and psychology to follow learning process. In this phase, the teacher explains the purpose and basic competency that will be approached in learning. Here, the teacher tries to introduce the lesson will be taught by exploring students' background knowledge.

The second stage is whilst-teaching. This phase is divided into exploration, elaboration, and confirmation. In exploration activity, the teacher gives a model of imperative sentence and explains its characteristic to students. The teacher also guides them to find some information based on the sentence taught. In elaboration, students are given a task. They are allowed to discuss it cooperatively and collaboratively. For confirmation activity, the teacher gives confirmation based on exploration & elaboration result such as checking students' work, giving compliment if necessary, and solve students' problem in learning.

The third stage is post-teaching. In this phase, it is needed to give assessment for students' assignment. It is important to provide student's home task about imperative sentence either independently or dependently. The teacher also makes a conclusion from what students learned before. In this last stage, it can be delivered the lesson plan for next meeting.

1. Teacher's preparation

Some preparation also have to do by the teacher before teaching the lesson. Preparation is an important needed in learning process which must be considered by the teacher. There are some preparations that should be prepared before teaching process starts:

1. List of sentences.

List of sentences are in different types form. All sentences prepared are sentences that often found by the students in their daily life. The goal is to make the students able to identify which one is imperative sentence.

2. Computer or Laptop

Campfire Legend is a game which is played by using PC. The teacher has to provide computer with Campfire Legend game's program on it. The teacher may install the master program of the game into the computers which is provided by school. For the students who have their own laptop, the same thing also done by the teacher.

2. Teaching Process

In the learning process, teacher has to do some procedure in teaching:

1. Pre-teaching activities

The pre-teaching activities are activities that should be done at the beginning of the class that is used to make the students ready to learn. In pre teaching activity, the teacher has to explore students' background knowledge about what will be taught to them. In these activities, teacher may ask the students to do something by using imperative sentence.

For example:

“Mary, clean the board!”

“Sonya, arrange the book!”

“Andrew, close the door!”

“Grace, open the window!”

“Tommy, do not make a noise!”

After that, the teacher ask to the students do they know what sentences that the teacher have said to the students before and let the students know that they are going to learnt about imperative sentence.

2. Whilst-teaching activities

In whilst teaching, there are three sections that must be done by the teacher.

I. Exploration

In this section, the teacher shows different kinds of sentence which often found in students daily life, and ask them to identify which one the imperative sentence before explain it.

For examples:

Sentence	Command
<i>Wear your tie</i>	√
<i>I want to be a good writer</i>	×
<i>It is just for a view moment</i>	×
<i>Hang up your clothes</i>	√
<i>Do not write anything</i>	√
<i>Where is my jacket?</i>	×
<i>What a nice bag</i>	×
<i>Be active</i>	√
<i>I got 8 for math</i>	×
<i>Do not be unconfidence</i>	√

After that, the teacher explains about imperative sentence to the students.

Each type of sentence can express different emotion or desire.

For example:

Suppose, you are going to be late coming home and need to remind a family member the dog needs to be feed at a certain time. What you have going to do is write a not before you leave the house that says, "Please, feed the dog at 5 o'clock." It means you are really issuing a request and you are using imperative sentence on it.

Imperative sentence is a sentence that gives a command or request.

There two kinds of imperative sentence:

a) Verbal

1. Positive

Formula: **V + O!**

CC: **V** = bare infinitive

O = Object

For examples:

i. *Open The Window!*

ii. *Close the door!*

iii. *Put it back!*

iv. *Find the answer!*

v. *Clean the board!*

2. Negative

Formula: **Don't + V + O!**

For examples:

- i. *Do not open the window!*
- i. *Do not close the door!*
- ii. *Do not put it back!*
- iii. *Do not write the wrong answer!*
- iv. *Do not clean the board!*

b) Nominal

1. Positive

Formula: **Be + Adj**

For examples:

- i. *Be dilligent!*
- ii. *Be carefull!*
- iii. *Be patient!*
- iv. *Be active!*
- v. *Be cooperative!*

2. Negative

Formula: **Don't + Be + Adj**

For examples:

- i. *Don't be angry!*
- ii. *Don't be naughty!*
- iii. *Don't be noisy!*
- iv. *Don't be sad!*
- v. *Don't be lazy!*

II. Elaboration

In elaboration section, students ask to play the game individually. The teacher limits the time in playing the game for about 10- 15 minutes. While playing the game, students will find many imperative sentences. The teacher asks them to write all imperative sentences that they found and classify it, which one is verbal imperative form and nominal imperative form. Then, they also ask to identify the verb, adjective, and object from each sentences.

These are some other imperative sentence that will found by the students while playing the game during the limited time:

- *Find a harmer and a nail to hang up the mirror!*
- *Use first aid tape to fix the rope behind the mirror!*
- *Find all pieces of the plate and some glue!*
- *Glue the plate together!*
- *Find all the makeup!*
- *Put the makeup back into its case!*

- Find all pieces of the note!
- Call the parent!
- Open the puzzle box to find the code!

These are some part of the game that will found by the student:





III. Confirmation

In this section, the teacher concludes about the imperative sentence, and asks to the students whether they understand or not. If they do not understand, teacher may re- explain it to the students with simple explanation.

Examples of imperative sentence:

- *Pour me a glass of water.*
- *Leave the package at the door.*
- *Take me to the library.*
- *Walk through this door and turn left at the next hallway.*
- *Come over here, look at this specimen, and tell me what you think.*
- *Put that down now!*
- *Tell the truth, the whole truth and nothing but the truth.*

3. Post- teaching

The post-teaching activities are the final activities of teaching learning process. This activity can help the students to remember the information about what they have learned. In this activity, the teacher may ask the students to make a short conversation with pair which contents the imperative sentence. It can be a joint construction activity. For home task, the teacher asks the students to watch some video that they like, and write all imperative sentences in that video.

C. The Advantages of Using Campfire Legend PC Game

1. Campfire Legend PC Game is an interesting media that can increase students' attention and interest in learning.
2. Campfire Legend PC Game can help teachers in teaching imperative sentence easily.
3. Campfire Legend PC Game helps the students to understand the lesson easily, because they participate directly in that game.
4. Campfire Legend PC Game bring real world context into the classroom where students can understand the imperative sentence that is helped by game.
5. Learning purpose will be achieved more easily.

D. Conclusion and Suggestion

Based on the discussion above it can be concluded that teaching English language not only focus on tenses and genre, but also sentence types also have to be mastered by the students. So that, they can understand the function of the sentence and can use it in the right place and time.

There are so many ways that the teacher can be used in teaching, in order to help teacher to attract student's attention and interest. One of them is using media. This paper has been written that Campfire Legend PC Game is one of the media that can be used by the teacher in teaching imperative sentence. It is an

interesting media to attract the students' attention and concentration in learning process because while they play the game the atmosphere of the class will change automatically into an enjoyable atmosphere. However, the students will enjoy the learning process and keep focus with the reading materials that had given to them through the game. It is a way to make the learning process run better and easier for both of teacher and students.

Thus, the teacher has to use a media to make the students more interest and understand about the lesson they have learned. Not only that, the teacher is also expected being more creative in teaching in order to make the students do not getting bored while studying. One of the way is preparing some ways in teaching to make the process of learning be running well.

Note: This article is written based on the writer's paper whose advisor is Drs. Don Narius, M.Si

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