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AN ANALYSIS OF ABBREVIATIONS FOUND IN "TORAM ONLINE"

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Abstract

¹This research focused on types of abbreviations found in "Toram Online". The aims of this research were (1) to find types of abbreviations, and (2) to identify how the comparisons between each type of abbreviations are. This research is a descriptive research. The results of the analysis of data are presented in the form of description and explanation. Data in this research were 126 special terms used in the interaction between players in game. These data were gained and analyzed by means of observation and interpretation by the researcher. The results of the research show that there were five types of abbreviations. They were 26 clipping (20%), 25 omission (20%), 64 initialism (50%), 5 logogram (5%), 6 nonstandardspelling (5%). The players tend to use abbreviations because there was limitation of characters that can be used in one time chat.

Key words: Abbreviations, Toram Online, Internet

A. INTRODUCTION

The internet has become important in human's life. It helps people greatly for communicating each other. By using the internet, people can now acquire large amount of information instantly. If someone in a certain part of the world spreads information, in just a single click it can be viewed and read by many people in places both near and far away from him. This can be possible by the use of features developed in the internet, such as social media, or e-mail.

By the development of technology, there comes the age of android smart phone. It provides people with various advantages such as it has a lot more storage than the old mobile phones. There are also many applications you can download in the Play Store; the apps are cheap or even free. Social media is the feature people enjoy the most in android. Beside social media there is also the development of online gaming. In fact, online game is one of the most popular things people like beside social media. Gamers do not merely play in a particular games, they also

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interact each other while playing it. Most of the games provide chat rooms to allow their players communicate each other. The players find this feature very effective to organize their play whether personally or in group. Moreover, this chat room is also used by the players to trade the items in the game. In comunicating through this chat room, they usually do not use formal langauge. They tend to use the informal one wich are in the form shortened words or phrases.

Nowadays, we can see the use of abbreviations almost in every part of human life. That is why people want to deliver their ideas shorter. In general, an abbreviation is a shortened form of a word or phrase, for example, *Feb* for *February*. The word *abbreviation* can be abbreviated as *abbr*, *abbrv*, or *abbrev*. Abbreviation is the shortening process of a word but still bears the same meaning. The use of an abbreviation is not only in daily conversation, discussion or speech but also in online chat. The use of abbreviations in games are intended to make the conversation becomes practical and short. Second, an abbreviation is used because there is limitation in the amount of characters allowed to use in the chat. For example, in some games, one sentence can only consists of thirty characters or less and cannot be more than thirty.

There is an online game that has been played by millions of people worldwide on their android smart phones. The name is "Toram Online" developed by Osobimo. It is very popular by MMORPG (Massively Multiplayer Online Role-Playing Game) lovers. In order to communicate with another player, "Toram Online" provides a chat room which can be used by players. They can use it to trade items or to discuss other things. Commonly, the players use the chat room as short and simple as possible because there is an amount of character limitation in one chat. This condition forces the players to deliver their ideas to other player in short, but understood by the others. The example that can be seen from chat room in "Toram Online" is: "S Mino Skin 280k 1 stk". People might find it confusing if they see this for the first time. S is the acronym for Sell, Mino is clipped from Minotaur (an enemy in the game); k means kilo or thousand and stk stand for stack. In order to prevail in the game, the player must understand the shortened form of words or phrases that being used. Thus, we can see from example form those words show us there more than one type of abbreviation occurring in that chat.

B. METHODOLOGY

The research was a descriptive research since the aims were to find and describe what abbreviations types which are found in Toram Online. The data in this research were the words used by players in communicating each other. These are gotten from the chat room provided by the game itself. This is the only source of data used in this research. They were collected by steps of: (1) Observing the chat in the game, (2) Screen shooting posts which contain abbreviated words, (3) Putting the terms or words into tables, (4) Sorting the data based on the type.

The analysis of the data was performed by: (1) Reading the data to identify types of abbreviations, (2) Analyzing the data based on the types of abbreviations, and (3) drawing conclusion of the analysis.

C. DISCUSSION

The researcher takes 126 data used in the activity of communicating in Toram Online. They are found and collected from posts posted in September 2017. Then they are put into tables and sorted based on the types of abbreviations. Based on the purposes of the paper, this research shows the collection of data for types of abbreviations.

Table 1 Percentage of abbreviations Found in Toram Online

No	Types of Abbreviation	Frequency	Percentage
1.	Clipping	26	20%
2.	Omission	25	20%
3.	Initialism	64	50%
4.	Logogram	5	5%
5.	Nonstandard Spelling	6	5%
	Total	126	100%

From the table above, it can be said there are five types of abbreviation were found in "Toram Online" chat room. There were 20% clipping, 20% omission, 50% initialism, 5% logogram, and 6% nonstandard spelling.

In online chat room, there will be a lot of abbreviated forms of words or phrases because there is limitation of letter that can be typed for one time chat. Furthermore, this condition makes people modifies the words into shortened simpler form. Initialism dominate the other types of abbreviation which were found in "Toram Online" because half of the data were classified as initialism and followed by clipping and omission where the two types share 20% each and then logogram and nonstandard spelling 5% each.

D. CONCLUSIONS

There are five types of abbreviations that the writer found in the game; clipping, omission, initialism, nonstandard spelling, and logogram. This linguistic phenomenon occurs because the players wanted to deliver their ideas shortly and fast. Another reason is the chat room only can be filled with limited amount characters and thus make the player creatively shorten their message in order to prevent unfinished message.

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